



## CAMP RULES FOR ALL ATTENDEES

- **1.** The **<u>Scout Law</u>** is the law of the camp.
- 2. <u>Parking</u> all vehicles to be parked in designated car parks, not left on the camp sites. Trailers are permitted to remain on site, provided they are within the perimeter fence - Check with JOC Staff if required.
- **3.** All Scouts to move around the camp and complete the activities in <u>patrols</u>.
- **4.** Scouts are to complete <u>all activities</u> to earn the camp award.
- 5. <u>First Aid</u> during the camp will be done
  - i. Firstly, by the Patrol (*if Scout*)
  - ii. Next, by the Unit First Aider or Activity Base First Aider
  - iii. Then, by the Headquarters First Aid Team @ HQ

HQ First Aid Team must be notified of <u>ALL</u> incidents

6. <u>Curfew</u> - all Scouts to remain at their camp sites after 10:00pm.

Any movement of youth members outside unit campsite after 10:00pm <u>must</u> have informed their Scout Leader, <u>including going</u> <u>to the toilet</u>. **STRICT NOISE CURFEW** between 10:30pm and 7:30am.

- **7.** All those leaving site must sign out at HQ. Upon return, sign back in at HQ.
- **8.** All Youth members' medication to be provided to Unit Leader BY PARENTS directly prior to leaving (in original packaging or webster pack).