

Parramatta District Competition Camp 2025

Patrol Leader Information

Date: 30-31 August 2025
Place: Scheyville Camp Precinct, Scheyville National Park
Camp Fee: \$10.00 per Scout

1) Application required prior to camp

- To apply for the camp, complete the Patrol registration on the Scout Event system
- **Closing date for on time application is 6.00pm, Sunday 24 August**
- Changes to the members of the Patrol can be made when registering at the camp.
- Late applications will be accepted.

2) Patrol Makeup

- Patrols should be the same as those existing at the home Unit as far as possible and contain 4 to 8 Scouts.
- No penalty applies for Patrols made up of Scouts from several normal Patrols except as follows:
 - a) More than one PL will incur a penalty of 10% per additional PL.
 - b) More than one APL will incur a penalty of 5% per additional APL.

3) Menu

- **A copy of the menu must be presented at Registration on Saturday.**
- Patrols must prepare a menu for the judged meals – ingredients should be listed on the menu
- The judged meals are Saturday dinner, Sunday breakfast and lunch. Each dinner will be assessed by a panel of four Leaders from four different Troops, but each of those Leaders will only need ¼ of a meal.
- Each Patrol needs to allow food for one Leader for each of the judged meals.
- All judged meals must be prepared in camp. Pre-prepared meals may not be used, but pre-packaged or tinned ingredients such as beetroot, cheese etc, may be used.

4) Program

- Patrols to prepare their own camp program and must include at least the items described below.

<u>Saturday</u>		<u>Sunday</u>	
8:30am – 9:00am	Registration	7:30am	Breakfast
9:15am	Opening Parade (Full uniform)	9:00am	Parade then Scouts Own (Hat and Scarf)
1:30pm	Judging commences	12:00pm	Lunch
5:00pm	Flag down	1:00pm	Strike Camp
6:00pm	Dinner	2:15pm – 2:45pm	Inspection of Strike Camp
8:00pm	Campfire Competition	2:45pm	Load gear onto trailers
10:30pm	Lights Out	3:15pm	Closing Parade (Full uniform)

5) Registration on Arrival

- The Patrol must be lined up in full uniform and with Scout Event system permission form printouts.
- The PL will register the Patrol, pay the camp fees, and be given a campsite allocation. Patrols will not camp adjacent to Patrols from their own Unit.
- Gear is not to be brought to the registration area.

6) Uniform

- Full uniform is to be worn for travel to and from site, at Registration and at Opening and Closing Parades. Uniform includes: Group scarf, Scout/Cub shirt with badges properly positioned, Group defined uniform pants, pen or pencil, and notepad.
- Patrol will be awarded points as a percentage of those complying with the uniform.
- The only exception to the above is for uninvested new members.
- Scarf is required for Sunday morning flag parade and Scout's Own.

7) Moving of Equipment

- Where safe to do so, gear trailers may be dropped off on the Patrol site. Loading and unloading of gear on site and setting up camp is done by Patrol members only. Patrols are not to receive any assistance from adults.

8) Wet Pits, rubbish, trenching

- Wet pits must be self-standing.
- All rubbish must be taken with you from the site.
- Tent trenches, fire trenches or holes of any variety are **not** permitted.

9) General

- Flag parades will be led by the current PL of the winning patrol of the last competition. Closing parade will be led by the PL of the winning patrol of this year's competition.
- Shields will be presented by the PLs from the winning patrols of the last competition.
- No Scouts are to leave the campsite without their Leader's permission.
- No Scout may enter another campsite without receiving permission from the PL of that site before entry.
- The Leaders' area is generally off limits unless there is a specific request or need e.g. medical aid, notification of readiness for judging.

10) Competition Camp Trophy Judging

- Judging will take place from 1.30pm on Saturday.
- Scoring sheets are available on the Scout Event registration page.
- Read the scoring sheets and understand where points are gained and lost.
- A display of competent and happy camping will score well.

Item 2) Meals, fireplaces and cooking

- All cooking must be by wood fires off the ground.
- Firewood is not available. **Bring sufficient firewood for cooking.**
- When each Patrol is ready to commence preparation of meals, they are to notify the Leader who will be eating with them to allow the Leader to review the preparation process.

Item 5) Constructions:

- Gadgets may be any construction that is made on site from scouting materials. No item is compulsory.
- A maximum of 5 items can be judged.
- Items cannot be prefabricated.
- They will be judged on the degree of difficulty and technical competence in construction.

Item 8) Strike Camp

- You must notify the registration tent **between 2.15pm - 2.45pm** that you are ready to have your site inspected.
- Trailers are not to be loaded until after sites have been inspected.

Points allocation with inspection times

		Saturday	Sunday
1 Tentage & Camp Layout	200	13:30-17:00	
2 Meal Dinner	100	18:00	
2 Meal Breakfast	50		7:30
2 Meal Lunch	50		12:00
3 Kitchen Hygiene Sat	75	21:30-23:00	
3 Kitchen Hygiene Sun	75		10:00-11:30
4 Cleanliness & personal	125		10:00-11:30
5 Constructions	150		10:00-11:30
6 Equipment	65	13:30-17:00	
7 On Time	60	8:30-9:00, 9:15, 20:00	9:00
8 Strike Camp	50		14:15-14:45
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11) Campfire Competition Trophy Judging

- For the campfire, each Patrol will be judged on:
 - presenting one skit or play, 40%
 - presenting one song, 40%
 - introducing the next patrol, 20%
- All items are to be in keeping with Scout principles and of a clean nature.
- The skit and song will be judged on the following basis
 - Originality: 10% (ie. did you write it, have we heard it before?)
 - Number of Patrol members involved: 20% (ie. are all your Patrol involved?)
 - Quality of presentation: 30% (ie. how smooth is the performance, can we hear you?)
 - Quality of content: 40% (ie. is it funny, is it clever, does it have a moral?)
- There is an overall time limit of 2 minutes for both skit and song together, unless the performance is of good quality. The judges will decide if a performance should be stopped after 2 minutes.